

Art and Design

At Regent Farm our Art curriculum is focused on inspiration, thinking outside the box and self-expression. We provide the children with opportunities to develop their skills using a range of media and materials. Children learn the skills of drawing, painting, printing, collage, textiles, and 3D work and are given the opportunity to explore and evaluate different creative ideas. We also provide opportunities for friendly critique to help refine and improve their artwork. The children will be introduced to a range of works and develop knowledge of the style and vocabulary used by famous artists. The skills they acquire are applied to their cross-curricular topics, allowing children to use their art skills to reflect on and explore topics in greater depth; for example, by sketching historical artefacts in detail, researching geographical locations to support their work on landscape painting or using art as a medium to express emotion and thought to enhance their personal, social and emotional development.



Art and Design Strands



Drawing

Exploring mark-making in all its forms, experimenting with line, tone and texture and using a wide range of materials to express ideas as drawings. Using sketchbooks to record observations about the world as drawings. Learning how drawing is used by artists to develop and communicate their ideas creatively.



Painting

Developing proficiency in painting techniques (including exploring colour mixing), painting on a range of surfaces and applying drawing skills to painting projects. Using sketchbooks to practise painting methods and exploring between different media within a piece of artwork.



Sculpture

Constructing and creating models with a wide variety of materials, investigating ways to express ideas in three dimensions. Developing the ability to adapt ideas and designs in sketchbooks, moving from two dimensions into sculpture.



Craft and Design

Producing a wide range of creative work, becoming proficient in a range of making processes. Building on skills in print making, textile art, weaving and collage, and exploring design disciplines such as architecture and product design.

	Art and Design 1	Art and Design 2	Art and Design 3
Early Years	Pupils explore and use a variety of media and materials readily within the environment. They have opportunities for drawing and painting and are encouraged to use painting/drawing to represent ideas giving meaning to their art. Children develop their own ideas and choose materials to represent them. They learn to join materials and develop a sculpture in junk modelling with a meaning which children can verbalise to others.		
Year 1	Sculpture <i>Artist: Antony Gormley</i>	Painting <i>Artist: Georgia O'Keefe</i>	Printing <i>Artist: William Morris</i>
Year 2	Drawing – Sketching and Texture	Painting and Dyeing Textiles <i>Artist: Jackson Pollock</i>	Collage <i>Artist: Matisse</i>
Year 3	Printing <i>Artist: Chine Colle</i>	Collage <i>Artist: Mark Hearld</i>	Painting <i>Artist: Van Gogh</i>
Year 4	Drawing <i>Artist: Pablo Picasso</i>	Painting <i>Artist: Paul Klee</i>	Sculpture: Canopic Jars <i>Artist: Augusta Savage</i>



Support and Challenge



- A range of accessible, open ended tasks with a clear outcome.
- Small steps within each lesson ensure all children have an opportunity to make progress.
- Clear instructions and use of resources to enable all children to access tasks and make progress.
- Use of art tools to support sensory processing and develop skills.
- High level of exploratory, active learning with hands-on experiences.
- Clear definitions for new vocabulary, with pre teaching if helpful.